ROBERTMCKINNONSR.COM

EDUCATION:

Art Center College of Design-Pasadena, California

Major: Illustration (Entertainment Design Emphasis)- 2000-2003

- Bachelor of Arts Degree with Honors
- Dean's Honor Roll

Los Angeles Academy of Figurative Arts 2002

Pasadena City College- Pasadena, California

Major: Illustration Art 1998-2000

-William C. Miller Scholar/ Dean's Honor Roll

-Historic Arts Superior Achievement Honors



PROFESSIONAL EXPERIENCE:

FREELANCE AND CONTRACT ILLUSTRATION AND CONCEPT ART DESIGN 2004- PRESENT

CLIENTS AND ASSOCIATES INCLUDE:

20TH CENTURY FOX MARVEL STUDIOS LEGACY STUDIOS

DREAMWORKS/ PARAMOUNT

MICHAEL BAY FILMS

SKETCH FILMS

TATOPOULOS STUDIOS

KATY PERRY

THE BLACK EYED PEAS

SONY PICTURES LIONSGATE

COLUMBIA PICTURES

UNIVERSAL PICTURES WALT DISNEY PICTURES WALT DISNEY IMAGINEERING WARNER BROTHERS PICTURES

APPLE TV

CLOUD IMPERIUM GAMES

PROJECTS INCLUDE:

HIGHLANDER IRON MAN III UNDERWORLD III AQUAMAN 1 & 2 SUPERMAN LEGACY

THE FLASH CAPTAIN AMERICA 2

CRATER

GUARDIANS OF THE GALAXY 3 LIVE FREE OR DIE HARD THE SUICIDE SQUAD **TOTAL RECALL 2012** 300: RISE OF THE EMPIRE **BATMAN VS SUPERMAN**

JUSTICE LEAGUE (ZS) HAWKEYE (TV MINI SERIES) TERMINATOR SALVATION **INCEPTION**

TRANSFORMERS III TRON LEGACY

MALEFICENT: MISTRESS OF EVIL VARIOUS DEVELOPMENT PROJECTS VARIOUS TELEVISION COMMERCIALS

VARIOUS VIDEO GAME TITLES

SPECIAL ATTRIBUTES:

- Experience within the film, video game, theme park, and animation industry
- Former MARVEL STUDIOS Visual Development Team Member
- Diverse range of skills and genres
- Owner: Genesys Efx- www.genesysefx.com
- Ability to concept and fabricate costumes, props, and film assets
- Costume Design Guild Award Nomination- The Suicide Squad
- Two Art Directors Guild Award Nominations- Captain America: Winter Soldier and Maleficent: Mistress of Evil
- Self sustained studio office for home work or in-house availabilty per request
- Strong time management and organizational skills
- Union Authorized- ART DIRECTORS GUILD 800 and COSTUME DESIGN GUILD 892
- Experience working with and supervising various teams and departments as well as teaching classes
- Production Designer Star Citizen videogame at Cloud Imperium Games